

A probabilistic representation for continuous-time games with incomplete information on both sides.

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Plan

- ① Zerosum continuous time games with incomplete information.
- ② Lack of information on one side
- ③ A continuous version of the splitting game.

Zerosum continuous time games with incomplete information.

- **Control spaces** : U, V compact, metric.
- **Family of cost functions** : For $I, J \in \mathbb{N}^*$,

$$J_{ij}(t, u, v) = \int_t^T \ell_{ij}(s, u_s, v_s) ds, \quad (i, j) \in \{1, \dots, I\} \times \{1, \dots, J\}.$$

(u_s) (resp. (v_s)) U (resp. V valued), measurable

ℓ_{ij} Lipschitz in t , uniformly in u, v .

- **Probability measures** : $p = (p_1, \dots, p_I) \in \Delta(I)$, where $\Delta(I)$ is the set of probability measures on $\{1, \dots, I\}$ (resp. $q \in \Delta(J)$ probability on $\{1, \dots, J\}$).

$$J_{ij}(t, u., v.) = \int_t^T \ell_{ij}(s, u_s, v_s) ds,$$

$(p, q) \in \Delta(I) \times \Delta(J).$

The game is played in two steps:

- At initial time t the indexes (i, j) are chosen at random according to the probability $p \otimes q$
- i is communicated to Player 1 only, j only to Player 2.
- Then
 - Player 1 plays (u_s) , tries to minimize the payoff $J_{ij}(t, u., v.)$,
 - Player 2 plays (v_s) , tries to maximize this payoff,
- both players observe the action of their opponent.

Values.

$$J_{ij}(t, u, v) = \int_t^T \ell_{ij}(s, u_s, v_s) ds, \quad (p, q) \in \Delta(I) \times \Delta(J)$$

$$\text{Upper value: } V^+(t, p, q) := \inf_{(\alpha_i) \in \mathcal{A}_r(t)^I} \sup_{\beta_j \in \mathcal{B}_r(t)^J} \left(\sum_{i,j} p_i q_j E_{\alpha_i, \beta_j} [J_{ij}(t, u., v.)] \right),$$

$$\text{Lower value: } V^-(t, p, q) := \sup_{\beta_j \in \mathcal{B}_r(t)^J} \inf_{(\alpha_i) \in \mathcal{A}_r(t)^I} \left(\sum_{i,j} p_i q_j E_{\alpha_i, \beta_j} [J_{ij}(t, u., v.)] \right),$$

where $\mathcal{A}_r(t)$ (resp. $\mathcal{B}_r(t)$) is the set of **strategies** for Player 1
 $\alpha : (v_s) \rightarrow (u_s)$ which are

- **non anticipative with delay**
- **random,**

$\mathcal{B}_r(t)$ the strategies for Player 2,

and $P_{\alpha, \beta}$ the probability induced on $(u., v.)$ by (α, β) .

$$J_{ij}(t, u, v) = E[\int_t^T \ell_{ij}(s, u_s, v_s) ds],$$

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Theorem (Cardaliaguet 2007)

Under Isaacs' condition, the game has a value: $V^+ = V^- := V$ which is the unique Lipschitz continuous viscosity solution of:

$$\begin{cases} \max\{\min\{\frac{\partial V}{\partial t} + H; \lambda_{\min}(D_p^2 V)\}; \lambda_{\max}(D_q^2 V)\} = 0, \\ V|_{t=T} = 0, \end{cases} \quad (1)$$

where $\lambda_{\min}(A)$ (resp. $\lambda_{\max}(A)$) is the smallest (resp. largest) eigenvalue of A , and

$$H(t, p, q) = \min_u \max_v \sum_{i,j} p_i q_j \ell_{ij}(t, u, v).$$

$$J_{ij}(t, u, v) = E[\int_t^T \ell_{ij}(s, u_s, v_s) ds],$$

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Lack of information on one side

$$I \geq 1 \text{ (and } J=1), \ell_i : [0, T] \times U \times V \rightarrow \mathbb{R}, i \in \{1, \dots, I\},$$
$$V(t, p) = \inf_{(\alpha_i) \in \mathcal{A}_r^i} \sup_{\beta \in \mathcal{B}_r} \sum_i p_i E_{\alpha_i, \beta} \left[\int_t^T \ell_i(s, u_s, v_s) ds \right].$$

Theorem (Cardaliaguet R. 2009)

Under Isaac's condition,

$$V(t, p) = \min_{(p_s) \text{ martingales } \rightarrow \Delta(I), p_t = p} E \left[\int_t^T H(s, p_s) ds \right],$$

with $H(s, p) = \min_u \max_v \sum_i p_i \ell_i(s, u, v)$.

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Interpretation: (p_s) martingales of believe for Player 2.

→ optimal strategy for the informed Player 1.

Generalizations: Grün 2012, Cardaliaguet R. 2012

Back to incomplete information on both sides.

$$V(t, p, q) = \inf_{(\alpha_i) \in \mathcal{A}_r} \sup_{\beta_j \in \mathcal{B}_r^j} \sum_{ij} p_i q_j E_{\alpha_i, \beta_j} [\int_t^T \ell_{ij}(s, u_s, v_s) ds].$$

Do we have some representation of type

$$V(t, p, q) = \max_{\beta} \min_{(p_s) \text{ mart.} \rightarrow \Delta(I), p_t = p} E \left[\int_t^T H(s, p_s, \beta(p)_s) ds \right],$$

with $H(s, p, q) = \min_u \max_v \sum_{ij} p_i q_j \ell_{ij}(s, u, v)$

and $\beta : \{(p_s) \text{ martingale} \rightarrow \Delta(I)\} \rightarrow \{(q_s) \text{ martingale} \rightarrow \Delta(J)\}$?

Repeated games, Laraki 2001 : the splitting game.

A continuous version of the splitting game.

Let (B_s^1) and (B_s^2) be two independent Brownian motions with values in \mathbb{R}^I , resp. \mathbb{R}^J .

For $t \in [0, T]$,

let A_t be the set of \mathcal{F}^{B^1, B^2} -adapted $\mathbb{R}^{I \times I}$ -valued processes,
(resp. B_t the set of \mathcal{F}^{B^1, B^2} -adapted $\mathbb{R}^{J \times J}$ -valued processes).

For $(p, q) \in \Delta(I) \times \Delta(J)$, $(a_s, b_s) \in A_t \times B_t$,

$$\begin{aligned} p_s &= p + \int_t^s a_r dB_r^1, \\ q_s &= q + \int_t^s b_r dB_r^2, \quad s \in [t, T], \end{aligned} \tag{2}$$

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where, for all $w \in \mathbb{R}^I$, $\Pi_p^I w$ is the projection of w on the tangent space on p to $\Delta(I)$ (+ analogue definition for Π_q^J).

Theorem

- Equations (2) have unique strong solutions (p_s) and (q_s) ,
- For all $s \in [t, T]$ P -a.s., $p_s \in \Delta(I)$ (resp. $q_s \in \Delta(J)$).

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For $(p, q) \in \Delta(I) \times \Delta(J)$, $(a_s, b_s) \in A_t \times B_t$,

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- For all $s \in [t, T]$ P -a.s., $p_s \in \Delta(I)$ (resp. $q_s \in \Delta(J)$).

$$p_s^a = p + \int_t^s \Pi_{p_r^a}^I a_r dB_r^1,$$

$$q_s^b = q + \int_t^s \Pi_{q_r^b}^J b_r dB_r^2, \quad s \in [t, T],$$

Value functions :

$$W^+(t, p, q) = \inf_{\alpha} \sup_{\beta} E\left[\int_t^T H(s, p_s^a, q_s^b) ds\right],$$

$$W^-(t, p, q) = \sup_{\beta} \inf_{\alpha} E\left[\int_t^T H(s, p_s^a, q_s^b) ds\right],$$

with α (resp. β) non anticipative strategies with delay : $B_t \rightarrow A_t$ (resp. $A_t \rightarrow B_t$).

Proposition

W^+ and W^- are Lipschitz in t, p, q , convex in p , concave in q .

$$W^+(t, p, q) = \inf_{\alpha} \sup_{\beta} E[\int_t^T H(s, p_s^a, q_s^b) ds],$$

$$W^-(t, p, q) = \sup_{\beta} \inf_{\alpha} E[\int_t^T H(s, p_s^a, q_s^b) ds].$$

Proposition

$W^+ = W^- := W$ is the unique Lipschitz continuous solution in viscosity sense of

$$(1) \quad \begin{cases} \max\{\min\{\frac{\partial V}{\partial t} + H; \lambda_{\min}(D_p^2 V)\}; \lambda_{\max}(D_q^2 V)\} = 0, \\ V|_{t=T} = 0, \end{cases}$$

Corollary

W coincides with the value of the continuous time, zerosum game with incomplete information on both sides : $W = V$.

Possible extensions

- More general compact convex sets C, D instead of $\Delta(I), \Delta(J)$.
- More general PDE with the same convexity constraints

$$\max\{\min\{\frac{\partial V}{\partial t} + \mathcal{L}(V) + u; \lambda_{\min}(D_p^2 V)\}; \lambda_{\max}(D_q^2 V)\} = 0,$$

Already appearing in models of continuous-time Markov games with incomplete information: see Cardaliaguet, R, Rosenberg, Vieille 2013 and Gensbittel 2013.

(probably requires viability theory)

- PDE with different obstacles ?

Thank you for your attention!